

COMPUTER SCIENCE

STANDARD - III YEARLY PLANNING: 2025-26

Expected Learning Outcomes:

- ✓ Identifying and understanding the windows operating system
- ✓ Gaining a deeper understanding of the Windows operating system, including GUI navigation and desktop customization.
- ✓ Developing proficient file management skills, such as creating folders, renaming files, and understanding file organization.
- ✓ Learning how to use a Paint 3D
- ✓ How to do editing and formatting in a word document.
- ✓ Introduction to PowerPoint and its applications
- ✓ Understanding the functionality of the internet and its benefits.
- ✓ Learning about online safety practices and potential risks.
- ✓ Starts with Scratch 3 to introduce more in coding
- ✓ Exploring AI and Human Intelligence.

| Sr. No. | Month | Chapter |
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| 1 | April+ May | Windows operating system |
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| 2 | June | Paint 3D |
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| 3 | July | Word- editing and formatting |
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| 4 | August | Introduction to PowerPoint |
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| 5 | September | Internet |
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| 6 | October | Step-wise thinking and sequence |
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| 7 | November | Scratch3 |
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| 8 | December | Scratch3 cont. |
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| 9 | January | AI vs Human Intelligence |
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| 10 | Feb + March | <i>Revision</i> |